

1    1.    A method comprising:

2                initializing to false a predicate that guards a speculative instruction in a software-

3                pipelined loop;

4                executing at least one iteration of the software-pipelined loop, including an

5                instruction that sets the predicate to true if an associated live-in value is consumed; and

6                executing the speculative instruction in subsequent iterations of the software-

7                pipelined loop.

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1    2.    The method of claim 1, wherein the instruction that sets the predicate true is gated by a

2                stage predicate of the software-pipelined loop.

1    3.    The method of claim 2, wherein executing - at least one iteration of the software-

2                pipelined loop comprises executing the predicate setting instruction when the stage predicate is

3                true.

1    4.    The method of claim 2, wherein the stage predicate is selected to delay execution of the

2                speculative instruction until the live-in value has been consumed.

1    5.    The method of claim 1, wherein initializing to false a predicate comprises initializing to

2                false a predicate other than a stage predicate.

1    6.    A method comprising:  
2                 initializing a software-pipelined loop to deactivate a speculative instruction;  
3                 executing at least one initiation interval (II) of the software-pipelined loop;  
4                 activating the speculative instruction; and  
5                 executing subsequent IIs of the software-pipelined loop.

1    7.    The method of claim 6, wherein initializing the software-pipelined loop comprises  
2                 initializing as false a predicate that guards the speculative instruction.

1    8.    The method of claim 7, wherein executing at least one II of the software-pipelined loop  
2                 comprises executing an instruction that determines a value for the predicate guarding the  
3                 speculative instruction.

1    9.    The method of claim 8, wherein activating the speculative instruction comprises  
2                 executing the speculative instruction if the predicate is true.

1    10.   The method of claim 6, wherein the speculative instruction is a compare instruction and  
2                 initializing the software pipeline to deactivate the speculative instruction comprises initializing a

3       rotating source register for the compare to a value for which a predicate determined by the  
4       compare instruction is false.

1       11.      The method of claim 10, wherein activating the speculative instruction comprises rotating  
2       a value into the source register used by the compare to determine if the predicate is true.

1       12.      The method of claim 7, wherein executing at least one II of the software-pipelined loop  
2       comprises executing an instruction that activates the speculative instruction.

1       13.      A method for software pipelining a “while” loop comprising:  
2                  identifying a speculative instruction in the loop;  
3                  guarding the speculative instruction with a sticky predicate;  
4                  initializing the sticky predicate to false; and  
5                  inserting an instruction to set the sticky predicate true at a specified initiation  
6                  interval of the loop.

1       14.      The method of claim 13, wherein inserting an instruction comprises an instruction to set  
2       the sticky predicate true when a live-in value targeted by the speculative instruction is consumed.

1    15.    The method of claim 10, wherein the inserted instruction is a compare instruction that is  
2    gated by a stage predicate.

1    16.    The method of claim 15, wherein the inserted instruction evaluates the sticky predicate as  
2    true when it is gated on by the stage predicate.

1    17.    The method of claim 16, wherein the stage predicate is selected to activate the inserted  
2    instruction once the live-in value is consumed.

1    18.    An apparatus comprising a machine readable medium on which are stored instructions  
2    that may be executed by a processor to implement a method comprising:

3                executing a stage of a software-pipelined loop that includes a speculative  
4                instruction, the speculative instruction being gated off by a sticky predicate;

5                executing an instruction that sets the sticky predicate; and

6                executing the stage of the software-pipelined loop, including executing the  
7                speculative instruction.

1    19.    The machine-readable medium of claim 18, wherein the method further comprises  
2    initializing the sticky predicate to false to gate the speculative instruction off prior to executing  
3    the software-pipelined loop.

1    20.    The machine-readable medium of claim 18, wherein executing an instruction that sets the  
2    sticky predicate comprises:

3                 rotating a new value into a stage predicate that guards the sticky predicate setting  
4                 instruction; and

5                 executing the sticky predicate setting instruction when the stage predicate is true.

1    21.    A computer system comprising:

2                 a processor to execute instructions; and

3                 a memory to store instructions which may be executed by the processor to  
4                 implement a method comprising:

5                 executing an initiation interval of a software-pipelined loop that includes a  
6                 speculative instruction, the speculative instruction being gated off by a sticky  
7                 predicate;

8                 executing an instruction that sets the sticky predicate; and

9                 executing a subsequent initiation interval of the software-pipelined loop,  
10                 including executing the speculative instruction.

1    22.    The computer system of claim 21, wherein the method further comprises initializing the  
2    sticky predicate to false to gate the speculative instruction off prior to executing the software-  
3    pipelined loop.

1    23.    The computer system of claim 22, wherein executing an instruction that sets the sticky  
2    predicate comprises:

3                 rotating a new value into a stage predicate that guards the sticky predicate setting  
4                 instruction; and

5                 executing the sticky predicate setting instruction when the stage predicate is true.

1    24.    A computer system comprising:

2                 a processor to execute instructions; and

3                 a memory to store instructions which may be executed by the processor to:

4                 initialize a software-pipelined loop to deactivate a speculative instruction;

5                 execute at least one initiation interval (II) of the software-pipelined loop;

6                 activate the speculative instruction; and

7                 execute subsequent IIs of the software-pipelined loop.

1    25.    The computer system of claim 24, wherein the processor initializes the software-  
2    pipelined loop by at least initializing as false a predicate that guards the speculative instruction.

1    26.    The computer system of claim 25, wherein the processor executes at least one II of the  
2    software-pipelined loop by at least executing an instruction that determines a value for the  
3    predicate guarding the speculative instruction.